

DRAMA (DRMA/DRMA&)

Acting I - Drama

DRMA 140 4 Credits/Units
3.0 hours of lecture / 2.0 hours of lab
Techniques and principles of acting. [GE, HB, SE]

Acting II - Theatre

DRMA 141 4 Credits/Units
3.0 hours of lecture / 2.0 hours of lab
Prerequisite: DRMA 140 (grade of "C" or higher)
Continuation of DRMA 140. Emphasis on scene study, characterization, and period styles of acting. [GE, HB, SE]

Basic Stagecraft

DRMA 150 4 Credits/Units
2.0 hours of lecture / 4.0 hours of lab
Principles and techniques of scenery construction and painting. Students will also learn the use of shop tools. [GE, HB, SE]

Stage Make-Up

DRMA 152 3 Credits/Units
3.0 hours of lecture
Design and application of stage make-up. Formerly THEA 152. [GE, HB, SE]

Introduction to Cinema

DRMA 154 5 Credits/Units
5.0 hours of lecture
An introductory course in film history, production techniques, aesthetics, and the social impact of the American film industry from 1900 to the present. [GE, HA, SE]

Cooperative Work Experience

DRMA 199 1-5 Credits/Units
15.0 hours of clinical
Supervised work experience in an approved job. Completion of specific learning objectives and employer evaluation. [GE]

Stage Lighting Design

DRMA 250 3 Credits/Units
3.0 hours of lecture
Techniques and principles of stage and TV lighting design. Use of instruments and light control systems with a special emphasis on computerized light control. [GE, HB, SE]

Introduction to Script Analysis

DRMA 254 5 Credits/Units
5.0 hours of lecture
Close analysis and study of dramatic literature texts in terms of structure, genre, style, character, themes, language, and dramatic action. Plays are examined from the point of view of the actor, director, designer, producer, critic, scholar, writer, and audience. [GE, HA, SE][PNP]

Selected Topics

DRMA 280 1-3 Credits/Units
3.0 hours of lecture
Selected topics in Drama. Topics vary and course theme and content change to reflect new topics. Because the course varies in content, it is repeatable for credit. Individual topics are listed in the term class schedules. [GE, SE]

Special Projects

DRMA 290 1-5 Credits/Units
5.0 hours of lecture
Opportunity to plan, organize and complete special projects approved by the department in the areas of stage direction, scene lighting, costume design, make-up design, production or theatre history. [GE]

Introduction to Theatre: Theatre Appreciation

DRMA& 101 5 Credits/Units
5.0 hours of lecture
Survey key theories, movements, and figures in theatre history with an emphasis on Western Theatre. Focuses on plays representative of systemically nondominant populations. Emphasizes the roles of director, actor, designer, and playwright in production. [GE, HA, SE]